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S. No. of Question Paper : 6717

Unique Paper Code : 32371502

HC

Name of the Paper : Statistical Computing using C/C++ Programming

Name of the Course : B.Sc (H) Statistics

Semester : V

Duration : 3 Hours

Maximum Marks : 75

(Write your Roll No. on the top immediately on receipt of this question paper.)

All questions are compulsory.

1. Attempt any ten parts :

$10 \times 3 = 30$

(i) State whether the following statements are true or false :

(a) The **do-while** statement first executes the loop body and then evaluates the loop control expression.

(b) The **default** case is required in the **switch** statement.

(c) The return type of a function is **int** by default.

(d) Parentheses can be used to change the order of evaluating expressions.

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- (e) The underscore can be used anywhere in an identifier.
- (f) An integer can be added to a pointer.
- (ii) Fill in the blanks :
- (a) A program start execution from.....function.
- (b) The.....statement when executed in a switch statement causes immediate exit from the structure.
- (c) The.....specification is used to read or write short integer.
- (d) The.....operator returns the number of bytes the operand occupies.
- (e) The keyword.....can be used to create a data type identifier.
- (f) The escape sequence character.....causes the cursor to move to the next line on the screen.
- (iii)

```
float x = -4.2, xmin = 4.7;
if (abs(x) < xmin) x = (x > 0) ? xmin : -xmin;
printf("%f", x);
```

what will be the output of the above code ?

(iv) What is a structure ? How does a structure differ from an array ?

(v) Describe two different ways to access an array element.

(vi) Consider the program segment to answer the following. In this case, assume that the memory addresses of x as 100, y as 300 and u starting from 700

```
double x=20.5, y=10.5, z;
double *px, *py;
int u[3][3] = {{1, 11, 111}, {2, 22, 222}, {3, 33, 333}};
int *v;
px = &x;
py = &y;
v = &u[1][1];
z = (*v + 1)*(*px - y)/2;
```

- (a) What is the value of *px and z ?
- (b) What is the value of *(v-1)* *(v-4) ?
- (vii) Write a loop that will generate every third integer, beginning with $i = 2$ and counting for all integers that are less than 100. Calculate the sum of those integers that are divisible by 5.
- (viii) Write a conditional expression for the following :
- If the variable divisor is not zero, divide the variable dividend by divisor and store the result in variable quotient. If the divisor is zero, assign it to the quotient.
- (ix) Given that $\text{int } x = 2, y = 3, z = 2, t = -4$; evaluate the following expressions :
- (a) $z - (x + z)\%2 + y$
- (b) $x! = z\&\&! (y < z) \parallel x > t$
- (x) What are function prototypes in C ? What is their purpose ? Illustrate with example.

(xi) Define a self-referential structure containing the following three members :

- A 40 element character array called name
- An integer quantity called lost
- A floating point quantity called percent

Include the tag team within the structure definition.

(xii) Find error(s) in the following program :

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
int 9x =2, y;
```

```
scanf("%d",y);
```

```
putchar(\n);
```

```
printf("%c", "A");
```

```
return(0);
```

```
}
```

Write the output of any two parts from the following :

2×5=10

(i) #include<stdio.h>

```
int a = 17;
```

```
main()
```

```
{
```

```
int a=5, b=12, x = 15, y = 2, z = -32765, t =100;
```

```
float r, s;
```

```
r = x>y ? x/y : x*y;
```

```
s = z + 5;
```

```
b +=a;
```

```
a = b - a;
```

```
b = b - a;
```

```
printf("r = %f\n s=%f", r, s);
```

```
printf("a = %d \n b=%d", a, b);
```

```
printf("%d\n", 10 + ++t);
```

```
return (0);
```

```
}
```

(ii) #include<stdio.h>

```
int func1(inta);
```

```
int func2(inta);
```

```
main()
```

```
{
```

```
inta=0,b=1, count;
```

```
for(count = 1; count <=5; count++)
```

```
{
```

```
b+=func1(a) + func2(a);
```

```
printf("%d", b);
```

```

    }
}
intfunc1(inta)
{
    intb;
    b=func2(a);
    return (b);
}
int func2(int a)
{
    static int b;
    b+=1;
    return (b+a);
}

```

(iii) #include<stdio.h>

main()

```

{
    inta, b, *p1, *p2, x, y, z;
    a = 12;
    b = 4;
    p1 = &a;
    p2 = &b;

```

```

x = *p1 * * p2 - 6;
y = 4* - *p2 / *p1 + 10;
printf("a =%d, b =%d\n", a, b);
pinrtf("x = %d, y = %d\n", x, y);
*p2 = *p2 + 3;
*p1 = *p2 - 5;
z = *p1 * *p2 - 6;
printf("a = %d, b = %d\n", a, b);
printf("z = %d\n", z);
return (0);
}

```

3. Attempt any two parts :

2×5=10

- (i) What is a pointer ? How can it be initialized ? Also, discuss how initial values can be assigned to two-dimensional arrays with the help of examples.
- (ii) Describe different forms of loop available in C. How would you decide the use of one of the three loops in C for a given problem ?
- (iii) Distinguish between the following with the help of examples :

(a) Global and local variables

(b) Actual and formal arguments

4. Attempt any two parts :

$4\frac{1}{2} \times 2 = 9$

- (i) Write a C-program to calculate the product of two matrices A and B of order $m \times n$ and $n \times p$ respectively.

P.T.O.

- (ii) Write a C-program to fit Poisson distribution to the following data :

$x :$	0	1	2	3	4	5
$f :$	109	65	22	7	3	1

- (iii) Write a C program to compute the roots of quadratic equation $ax^2 + bx + c = 0$.

5. Attempt any *two* parts :

- (i) In an experiment on immunization of cattle from tuberculosis, the following results were obtained :

	Affected	Unaffected
Inoculated	12	28
Not inoculated	13	7

Write a C-program to test whether vaccine is effective in controlling the incidence of the disease.

- (ii) Develop a function to draw a random sample of size n from gamma distribution with parameters k and λ . Also find its mean and variance. Hence write a C-program to perform the above mentioned tasks using files.

- (iii) Develop a function to calculate correlation coefficient for the data given on r.v.s X and Y. Hence, using the function, develop a program to compute multiple correlation coefficient of X on r.v.s Y and Z.